Curriculum Vitae

Personal Data

Alexandra Mehlhase

Nationality: German

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Academic Education and Positions

1/2017 - now	Lecturer Software Engineering, Arizona State University
10/2015 - 12/2016	Post-Doc <i>Programming Languages and Compiler Group</i> , Technische Universität Berlin
06/2015	Ph.D. (magna cum laude) Title (translated from German): Concepts for modeling and simulation of variable-structure models Technische Universität Berlin
10/2009 - 09/2015	Research/Teaching Associate Software Engineering Group, Technische Universität Berlin
09/2009	Diploma in Computational Engineering Science, with distinction (70% Mechanical Engineering, 30% Computer Science) Technische Universität Berlin
05/2006 - 04/2009	Student Job Software Engineering; Modeling in Simulink and Modelica, Modeling of combustion engines, IAV-Berlin
10/2003 - 09/2009	Studies in Computational Engineering Science Technische Universität Berlin
2001 - 2003	Abitur (High School Graduation) Lessing Gymnasium Berlin
2000 - 2001	Student exchange Belleville-Mennonite High School in USA/Pennsylvania
1996 - 2000	High School Lessing Gymnasium Berlin

Skills

Modeling and Simulation:

- Matlab/Simulink, Matlab/Simscape,
- Modelica (Dymola, OpenModelica, MapleSim, SimulationX)
- modeling and simulation with differential-algebraic equations, numerical methods
- variable-structure modeling, co-simulation

Computer Science:

- Software Engineering: UML, formal specification, agile software development methods, object-oriented software design
- Programming Languages: Java, Python, C, Matlab, Maple

Engineering:

- thermodynamics, mechanics, electrical circuits
- combustion engines

Languages:

- German: Native
- English: Excellent
- French: High School level

Activities

- 2014 Organization of the EOOLT Workshop 2014
 6th International Workshop on Equation-Based Object-Oriented Modeling Languages and Tools
- 2013 Coordinator of the DFG (Deutsche Forschungsgemeinschaft) proposal for the AMSUN project Accepted for a 3 year period, with 2 part-time, 1 full-time and 4 student positions
- 2012 Member of the Modelica Association
- 2011 Founder of the Modelica User Group Berlin
- 2006 Philotherm Award in Thermodynamics

Teaching Experience

Arizona State University

- SER 315 Software Enterprise: Tools & Process: Coding design, testing, configuration management
- SER 221 Programming Languages and their Execution Environments Fundamental programming language concepts, programming paradigm, execution environments

Technische Universität Berlin

• Software Engineering Basics:

Software Design with UML, formal specification of object-oriented software, State-charts

• Modelling and Simulation:

Modeling physical systems with differential-algebraic equations, Modelica, Matlab/Simulink, simulation (symbolic manipulation, numerical methods)

Research Experience (Ph.D.)

Modeling and simulation of variable-structure models. Currently such models cannot be easily modeled and simulated in common simulation environments (e.g. Modelica).

- Classification of different types of variable-structure models
- Development of methods to model variable-structure models independent of a specific modeling language
- Formalization of variable-structure models and their simulation in Object-Z
- Implementation of a Python framework (DySMo) based on the formalization of the modeling and simulation of variable-structure models. The framework enables modelers to use standard tools such as Modelica or Matlab/Simulink to simulate variable-structure models effectively and efficiently.
- Use of DySMo for modeling and simulating different types of variable-structure models in order to evaluate the developed method. In this assessment several models from other (engineering) departments and also from other universities were used in order to test the approach with models coming from practice.

Current and Future Research

- Developing a tool- and language-independent scripting language to describe simulations efficiently.
- Using and enhancing DySMo in cooperation with colleagues from the UdK Berlin (Universität der Künste) in order to meet their specific needs in the realm of building simulation.
- Enhancing the methods and framework to include grid changes during simulation.
- Research on methods on how to connect variable-structure models and co-simulation models and efficiently simulate such models.
- Research on methods on how HLA (High-Level Architecture) could benefit from variable-structure/co-simulation models.