Atharva Jitendra Hude

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TECHNICAL SKILLS

Programming Languages: Python, C++, Matlab

Libraries and Tools: PyTorch, Tensorflow, Keras, Sklearn, ONNX, TensorRT, ONNX Runtime, ONNX Graph Surgeon,

TensorRT, OpenCV, Nvidia DeepStream, Pandas, Numpy, OpenCV, Git, Docker, Scipy, Matplotlib

EDUCATION

Arizona State University

Tempe, Arizona

MS Robotics and Autonomous Systems Artificial Intelligence

Aug 2023 - May 2025

Savitribai Phule Pune University

Pune, India

BE Computer Engineering

Aug 2017 - Aug 2021

WORK EXPERIENCE

Research Aide

Jan 2024 - Present

Arizona State University, Tempe, AZ

- Conducted research focused on building Neuro-Symbolic AI classifiers and object detection algorithms.
- Tested the model's robustness on diverse adversarial attacks, including PGD, FGSM, Hop Skip Jump and patch attacks to assess and fortify against potential threats.
- Led the efforts for the creating a dataset sourced from satellite images and conducted experiments to evaluate and enhance the model's predictions.

AI Solutions Architect

Oct 2021 - May 2023

Automaton AI, Pune, India

- Collaborated with domain experts including **Agriculture**, **Retail**, **and Drone Imagery**, to develop real world solutions with a focus on cutting-edge techniques for object detection, tracking, and segmentation.
- Transformed the learning experience for **1800-2000** students and educators at **ADVIT**, a deep learning platform, through innovative contributions leveraging Generative AI to address challenges in image augmentation and model training, fostering AI empowerment within the student community.
- Spearheaded teams in collection and creation of datasets; refined sampling methodologies, resulting in a 25% increase in data accuracy and a 20% reduction in data processing time.
- Mentored and trained over 10+ interns, providing hands-on guidance and support within the organization.

PROJECTS

• GAN based Data Augmentation Feature

- Implemented a synthetic data generation pipeline, realizing a **25**% enhancement in data augmentation techniques (Denoising, Deburring, Image Super resolution) using advanced GAN models.
- Deployed the models as microservices through Flask and Docker for efficient and scalable implementation.

· Retail Human Video Analysis Nvidia Deep Stream

- Engineered and deployed an IVA pipeline leveraging DeepStream SDK on Nvidia Jetson boards.
- Resulted in a **40**% reduction in processing time, optimizing real-time video analytics performance for enhanced operational efficiency.

• Tic Tac Toe Robotic Arm

- Programmed a 6 Degree of Freedom Robotic Arm (Cobot 280M5) to engage in Tic Tac Toe with a human counterpart, utilizing a suction pump for interactive moves.
- Integrated a Camera Module for object detection, maintaining an impressive accuracy rate of **95**%+ in recognizing and responding to the player's input during the game. Github YouTube.

PUBLICATIONS

• Hude, A., Pawase, A., Jadhav, A., & Wadkar, A. (2021). Semantic Image Segmentation of Kidney Histology Images using Unet Architecture and Sliding Window-Like Algorithm. IJRPR Vol. 2, Issue (7) Page 2050-2055. Link.